

# Waterfall

**COPPER** KNOB  
STEPSHEETS

Count: 32

Wall: 2

Level: Improver

Choreographer: Maggie Gallagher (UK) - April 2023

Music: Waterfall - Michael Schulte & R3HAB : (Amazon & iTunes)



**Intro: 16 counts (8 secs)**

## **S1: STEP, TAP & HEEL & WALK, ROCK, RECOVER, ½ SHUFFLE**

1-2& Step forward on right, Tap left toe next to right heel, Step slightly back on left  
3&4 Touch right heel forward, Step down on right next to left, Walk forward on left  
5-6 Rock forward on right, Recover on left  
7&8 ¼ right stepping right to right side, Step left next to right, ¼ right stepping forward on right [6:00]

## **S2: STEP, TAP & HEEL & WALK, ROCK, RECOVER, ¼ CHASSE**

1-2& Step forward on left, Tap right toe next to left heel, Step slightly back on right  
3&4 Touch left heel forward, Step down on left next to right, Walk forward on right  
5-6 Rock forward on left, Recover on right  
7&8 ¼ left stepping left to left side, Step right next to left, Step left to left side [3:00]

## **S3: CROSS, SIDE ROCK, CROSS SHUFFLE, SIDE ROCK, BALL STEP**

1-2-3 Cross right over left, Rock left to left side, Recover on right  
4&5 Cross left over right, Step right to right side, Cross left over right  
6-7 Rock right to right side, Recover on left  
8& Step right next to left, Step forward on left to left diagonal [1:30]

## **S4: ROCK, RECOVER, ½ SHUFFLE, ROCK, RECOVER, ¼ COASTER STEP**

1-2 Rock forward on right, Recover on left [1:30]  
3&4 ¼ right stepping right to right side, Step left next to right, ¼ right stepping forward on right [7:30]  
5-6 Rock forward on left, Recover on right [7:30]  
7&8 ¼ left stepping back on left, Step right next to left, Step forward on left [6:00]

**ENDING: Dance 14 counts of Wall 9, then ½ shuffle left and finish by stomping forward on right [12:00].**

Thank you to Jane Kenrick for suggesting the music

Maggie Gallagher - +44 7950291350

[www.facebook.com/maggiiegchoreographer](https://www.facebook.com/maggiiegchoreographer) - [www.maggiieg.co.uk](http://www.maggiieg.co.uk)